## United States Patent Application

Title of the Invention

AN ELECTRONIC MONEY SYSTEM OF TOKEN AND VALUE MIXED TYPE

Inventor

Shigeru SASAKI.

# AND VALUE MIXED TYPE

TAS TO THE PERSON OF THE PERSO

#### BACKGROUND OF THE INVENTION

money card and an apparatus handling an electronic money card, and in particular, to an electronic money card of an electronic money type in which a token type and a value type are mixed and to an electronic money system handling the electronic money card, and to an apparatus for use with the electronic money card in the electronic money system.

Attentions have been recently attracted to an electronic commerce (EC). In such commercial systems, an electronic money system using an IC card is to about to be put to practice in which electronic money can be used in a store existing on a network such as the Internet and an actual store. Electronic money systems using IC cards are classified into systems of "closed loop type" and "open loop type" on one hand and into those of "token type" and "value type" on the other hand.

One of the problems associated with practical uses of such electronic money systems of the IC card type is prevention of money laundering for money illegally gained. ("Money laundering" is conducted so that any traces of the dubious money are erased and the money is beyond the reach of the police.) In the electronic money

system of the closed loop type, when a transactions/is achieved by a store and a financial institution of facility such as a bank with an electronic money card, personal transaction history recorded in the electronic 5 money card is transferred to a computer of the bank. Since personal information is accumulated in the bank, there exists a fear of invasion of primacy. Moreover, a large volume of transaction history as transmitted via terminal devices and automatic transaction machines of 10 stores and a network to the computer of the bank to be accumulated as transaction history in a recording apparatus of the computer. Consequently, there arises a problem of increase in cost for communication, processing, and accumulation of information. In the 15 electronic money system of the open loop type, the personal history is not acquired by the computer of the bank when a transaction is achieved by an electronic money card. Therefore, the invasion of privacy is prevented and the problems related to the communication, processing, and accumulation cost can be avoided. However / there also remains the problem how to trace the electronic money transported for the money laundering.

On the other hand, in the electronic money system of the value type, the balance of electronic money 25 in the electronic money card is managed only in accordance with the value (amount). Namely, this system is quite simple and can be easily put to practice. However, since only the amount of payment or receipt is

recorded in the transaction history of the electronic money card, the tracing of electronic money transported causes difficulties.

In the electronic money system of the token

5 type, the electronic money balance is managed by the
issuance number of each electronic bill. That is, the
transaction history includes the bill issuance numbers
and hence the transported electronic money can be easily
traced. However, since the minimum unit of money is one

10 yen for the bill issuance number, the cost of
accumulating the transaction history in the electronic
money card is increased and the processing time is
accordingly elongated. Consequently, this system is
unsuitable for practice.

#### 15 SUMMARY OF THE INVENTION

It is therefore an object of the present invention to provide an electronic money system in which the privacy of each customer can be ensured and the transported electronic money can be easily traced without increasing the cost of communication, accumulation, and processing of information and data with respect to an electronic money card and a computer of a financial facility and the like.

Another object of the present invention is to

25 provide an electronic money card which can be
satisfactorily used for transactions of a small amount of
money with a little increase in the cost and which

coin balance.

ensures the privacy and helps tracing the transported electronic money for the prevention of money laundering.

In accordance with the present invention, there is provided an electronic money card of a token apá value 5 mixed type. In the electronic money card, there are stored issuance numbers of a relatively large denomination bills and the balance of coins as a value amount. When the coin balance is equal/to or more than the transaction amount, the coins are preferentially used 10 for the payment. When the coin balance is insuficient, bills are used therefor. For a remaining amount of transaction for which the coin balance and the bills are not appropriately used for the payment, a bill is changed into a value amount of coins and used for the payment. 15 Additionally, in accordance with the present invention, there is provided an electronic money transporting apparatus or transporter to handle the electronic money card of the token and value mixed type. From an electronic money card of a payer, the transporter receives an issuance number of a bill and/or a value 20 amount of coins and then passes the number and the value amount to an electronic card of a recipient. The card of the recipient stores the received number in an internal storage thereof and adds the value amount of coins to the

Furthermore, when a bill is changed into a value amount of coins in an electronic card, the issuance number of the bill thus changed is recorded as an invalid

andd

bill in the electronic card. In this case, the in alid bill is also used as a clue or lead to trace the transported electronic money. In a transaction achieved by an electronic money card with a financial facility, an 5 automatic transaction machine (ATM) receives a card identifier (ID) and an issuance number of the invalid bill from the electron# money and during a depositing or withdrawing operation and then transmits the card ID and the issuance number to a computer of the financial Particularly, in the money depositing 10 facility. operation, the ATM receives an issuance number of a bill deposited from the electronic money card and transmits the number to the computer. On receiving the issuance number of the deposited bill and the issuance number of 15 the invalid bill and then stores the card ID and the received issuance numbers in a storage with a correspondence established therebetween.

As described above, in accordance with the present invention, the electronic money card is a token 20 and value mixed type in which a bill having an issuance number and coins having only a value amount are appropriately utilized depending on cases. Therefore, there is provided an electronic money card in which the transferred electronic money can be easily traced and a 25 transaction of a small amount of money can be efficiently carried out without increasing the cost. Additionally, when conducting a transaction by an electronic money card with a financial facility, the issuance number of the

invalid bill registered to the card and the issuance number of the deposited bill are accumulated in a computer of the financial facility. However, since the transaction history recorded in the card is not passed to the side of the financial facility in the open loop system, there can be implemented an electronic money system in which the transferred electronic money can be easily traced without any invasion of privacy. Furthermore, it is possible to minimize the cost of communication, processing, and accumulation to register

communication, processing, and accumulation to register the invalid bill and the deposited bill to the financial facility.

#### BRIEF DESCRIPTION OF THE DRAWINGS

The objects and features of the present

15 invention will become more apparent from the

consideration of the following detailed description taken

in conjunction with the accompanying drawings in which:

Fig. 1 is a diagram showing a flow of electronic money and data in an embodiment of an electronic money system in accordance with the present invention:

Fig. 2A is a flowchart showing a processing flow of an electronic money card 1 of a payer and a money transporter 2 in the embodiment;

Fig. 2B is a flowchart showing a processing flow of the electronic money card 1 of the payer (after the flow of Fig. 2A) in the embodiment;

15

20

25

flow of an electronic money card 3 of a recipient and the money transporter 2 (after the flow of Fig. 2A) in the embodiment; Fig. 3 is a flowchart showing a flow of processing in which an issuance number of a bill is transmitted to be accumulated in an electronic card/a computer 5 of a bank in the embodiment; and

Fig. 4 is a flowchart showing a processing flow to trace a flow of money transported for money laundering.

### - DESCRIPTION OF THE PREFERRED EMBODIMENTS

Referring now to the accompanying drawings, description will be given of an embodiment of an electronic money system in accordance with the present invention.

Fig. 1 shows in a schematic diagram a data layout of an electronic money card and a flow of electronic money and data. Numeral 1 indicates an electronic money card of a payer. The card 1 includes a central processing unit (CPU), an input/output interface unit, and a memory as a lata area. Stored in the data area are a card ID, an electronic money balance, a coin balance, bills, transaction history, and an invalid bill. The electronic money balance is obtained as a total of the coin balance and a balance of bills. For the bills, there are stored issuance numbers of all bills of the payer. Assume that the bills have only one face or

denomination value, e.g., 10,000 yen. The transaction history includes transaction history of receipt and payment of money. In the history, a receipt/payment code represents a receipt/payment transaction. / A transaction 5 card ID indicates a card ID of an electronic money card of a partner of the transaction / A coin/bill code discriminates a receipt/payment transaction achieved by use of coins or bilds. As to a value/issuance number, when the coin/bix1/code indicates "coin", the transaction 10 amount is recorded in terms of a value amount, and when the coin/bill code/indicates "bill", the transaction amount is recorded in terms of a bill issuance number. In a transaction hystory, records corresponding to hystories are present by considering the information 15 above as one record. Stored in the invalid bill field are a bill issuance number of each bill which have been changed into coins and thereby becomes invalid at this point of time.

Numeral 3 represents an electronic money card 20 of a recipient. The card 3 is substantially equal to the card 1 of the payer in the hardware and software constitution, but only different in situation in the Numeral 2 depotes a money transporting transaction. apparatus or transporter such as a point-of-sale terminal device or unit, an electronic purse, or a server on a 25 The transporter 2 includes a CPU, a memory, and network. an input/output interface. The transporter 2 communicates with the card 1 of the payer via the

Concld

input/output interfaces thereof to receives information therefrom and stores the information in its memory. Thereafter, the CPU of transporter 2 sends information from the memory to the card 3 of the recipient via the input/output interfaces thereof. Numeral 11 indicates a flow of electronic money from the card 1 of the payer to the card 3 of the recipient. Numeral 12 designates a flow of information which indicates the card ID of a partner of the transaction, recipient/payment code, and that transaction amount are communicated between the transporter 2 and the electronic money card 1 of a payer and the electronic money card 3 of a recipient,

respectively.

Numeral 5 indicates a computer (or a file thereof) of a financial facility such as a pank. card has a data layout equal to that of the card 1 of the payer from the card ID up to the transaction history. an invalid bill field, there are recorded the IDs respectively of the cards 1 and 3 and the issuance numbers of invalid bills. Numeral 4 indicates an 20 automatic transaction apparatus (ATM) installed in a financial facility. /In this concept of ATM, there is included a banking terminal unit on the Internet. ATM includes a device to receive, as an input thereto, information from the cards 1 and 3. Numeral 14 indicates a flow of electronic money to indicate how the electronic money is transported between the cards 1 and 3 and the computer 5 of the financial facility. Numeral 13 denotes

a flow of information to indicate how the card ID of a partner of the transaction, the bills deposited, and an invalid bill are transmitted from the cards 1 and 3 to the computer 5. When the financial facility adopts an outsourcing system in which the banking operations are to be carried out by a computer center of another firm, the computer 5 indicates a computer of the firm.

Figs. 2A to 2C show in flowcharts a flow of processing in the card 1 of payer, the money transporter 2, and the card 3 of recipient. The transporter 2 10 transmits the obtained items including the card ID of the card 3, the receipt/payment code = payment code, and the transaction amount to the card 1 (step 21). The card 1 receives these information (step 2/2) and then refers to 15 the electronic money balance and the coin balance in the In the electronic money balance is data area (step 23). less than the transaction amount (no in step 24), the card 1 notifies the condition of impossibility of payment to the transporter 2/(step 25). The transporter 2 responsively displays the impossibility of payment on its display device (step 26) and terminates the processing. If the electronic money balance is equal to or more than the transaction amount (yes in step 24), the card 1 checks to determine whether or not the coin balance is equal to or more than the transaction amount (step 27).

If the coin balance is equal to or more than the transaction amount (yes in step 27), the transaction amount is set to the transaction balance (step 28).

amount obtained by subtracting the transaction balance from the coin balance is set as the (new) coin balance, which is recorded in the data area to thereby update the data area (step 29). The card 1 notifies a notification 5 of payment of the coin money to the transporter 2 (step 30). The transporter 2 receives the coin money (step 31), and then proceeds to processing of step 51 (Fig. Next, the card 1 subtracts the transaction amount from the electronic money balance to produce the (new) 10 electronic money balance and then records the obtained balance in the data area to thereby update the data area (step 32). The card 1 writes one record of transaction history in the memory (step 33). In the transaction history record, the receipt/payment code records the "payment code", the transaction code ID records the "card ID from the transporter 2", the coin/bill code records the "coin code", and the value amount/issuance number records the "transaction amount", respectively.

If the coin balance is less than the transaction amount (no in step 27), the transaction amount is divided by the face value of the bill. quotient is set as the number of bills for the payment and the remainder is assumed as the transaction balance (step 34). When the number of bills is other than zero, 25 the issuance numbers of the pertinent bills are acquired for the payment from the data area (step 35) to be notified to the transporter 2. Thereafter, the numbers

steps 32 and 33 may be reversed.

conced

of the bills paid are deleted from the data area (step The transporter 2 then receives the bills (issuance 36). numbers; step 37) and then records transaction/history for each issuance number of bills, i.e., the records 5 equal to the number of bills paid. The coin/bill code records the "bill code" and the value/issuance number records the issuance number of each bill paid (step 38). If the number of bills is zero, steps 35 to 38 are A check is then made to determine whether or 10 not the coin balance is/equal/to or more than the transaction balance (step 39). If the coin balance is equal to or more than the transaction balance (yes in step 39), process goes/to step 29. However, when the transaction balance is zero, steps 30, 31, and 33 are If the coin balance is less than the 15 skipped. transaction balance (no in step 39), process goes to processing of step 41 (Fig. 2B) to change the bill into When the number of bills is zero, the result of coins. step 39 asually becomes "no", since the result of determination of step 39 is the same as that of step 27. In Fig. 2B, the card 1 of payer adds the bill amount to the coin balance to create the (new) coin The obtained balance is written in the data area for the update thereof (step 41) and then one bill

25 (issuance number) is obtained from the data area (step 42). Subsequently the bill (issuance number) is additionally registored in the invalid bill field of the data area (step 43). The issuance number of the bill

---There had the tree han had the

20

25

taken out is deleted from the data area (step 44) and then process goes to step 29. Although step 42 is to be executed before steps 43 and 44, the position thereof in the program may be changed only if this condition is satisfied.

In Fig. 2C, the transporter 2 checks to/ determine whether or not the transaction amount/is equal to the total amount of the coins and bills received from card 1 of payer (step 51). If these amounts match each 10 other, the transporter 2 sends the card ID of the card 1, the receipt/payment code (= receipt code), and the transaction amount to the card 3 of recipient (step 52). On receiving these items (step 53), the card 3 refers to the electronic money balance and the coin balance in the 15 data area (step 54). In the payment of electronic money, when the bills/(issuance numbers of the bills for payment) and/or coins (the value amount) are sent from the transporter 2 (step 55), the card 3 receives the electronic money (step 56). If there exists coins, the card 3 adds the value amount received to the coin balance to generate the (new) coin balance. The new coin balance is written in the data area to thereby update the data area (step 57) and then one record of transaction history is written in the area (step 58). In the transaction history, the receipt/payment code is set to "receipt code", the transaction ID is "card ID received from the transporter 2", the coin/bill code is set to "coin code", and the value amount/issuance number field includes the

concluse iss

10

received value amount. Next, if there exits a bill, the issuance numbers of the bills received are registered to the data area (step 59). For each issuance number of bill, one record is written as transaction history in the area (step 60). Finally, the transaction amount is added to the electronic money balance to create the (new) electric money balance. The resultant balance is written in the data area for the update thereof (step 61) and then the processing is terminated. Steps 57 to 60 may be executed in any sequence.

As described above, the electronic money card 1 of the payer automatically selects a combination of "coins" and "bills" in accordance with the amount of payment to executes a procedure for payment. However, it is unnecessary for the user to pay attention to the combination of "coins" and "bills" selected for the payment.

Fig. 3 shows in a flowchart a flow of processing of the registration of an invalid bill and bills in a depositing operation when bills are transported between the electronic money cards 1 and 3 and the computer 5 of a bank via the ATM 4 of the bank. When the card 1, 3 is installed in the ATM 4 to deposit or to draw money from the bank, the card 1, 3 automatically sends to the ATM 4 the card ID thereof and the issuance number of the invalid bill recorded therein (step 71). On receiving these items of information, the ATM 4 transmits the information to the computer 5 of the

bank (step 72). The computer 5 then registers the information items to a storage area of invalid bills in an external storage of the computer 5 (step 73). When the possessor of the card indicates a deposit of money equal to or more than the coin balance to the ATM 4, the card 1, 3 transmits to the ATM 4 the issuance numbers of bills necessary for the deposit (step 74). The ATM 4 then transmits the numbers to the computer 5 of the bank (step 75). The computer 5 records the card ID, the bill 10 issuance numbers, and the like in an area of transaction history of the external storage of the computer 5 (step · 76). In the processing above, the card IDs of the cards 1 and 3 and the issuance numbers of the invalid and valid bills are recorded on the side of the bank. However, the 15 transaction history recorded in the data areas of the card 1 and 3 is not passed to the bank side in any situation.

Fig. 4 shows in a flowchart a flow of processing to trace money undergone the money laundering.

In accordance with an objective issuance number of bill, the computer of the bank retrieves transaction history and an invalid bill in the external storage (step 81). When a bill having the issuance number is detected (yes in step 82), the transaction card ID is displayed on the display unit (step 83). Using as a clue the possessor of the card ID, the police can check transaction history in the data area of each money card to thereby find out a suspect of the money laundering in accordance with the

al7
conclot final card

final card thus retrieved.

In this connection, when the money transporter 2 is replaced with an ATM and the electronic money card of the recipient is substituted for a computer of the 5 bank, the depositing operation of the ATM can also be carried out in the same processing procedure as for the paying operation shown in Figs. 2A to 2C.

While the present invention has been described

with reference to the particular illustrative

10 embodiments, it is not to be restricted by those
embodiments but only by the appended claims. It is to be
appreciated that those skilled in the art can change or
modify the embodiments without departing from the scope
and spirit of the present invention.